

Chapter 3

Project Manager

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3.1 Objectives

- Learn how to set up a project using **Project Manager**.
- Learn how to utilize **Project Manager** as a workflow guide.
- Learn how to access GEOPAK dialogs from the **Project Manager**.

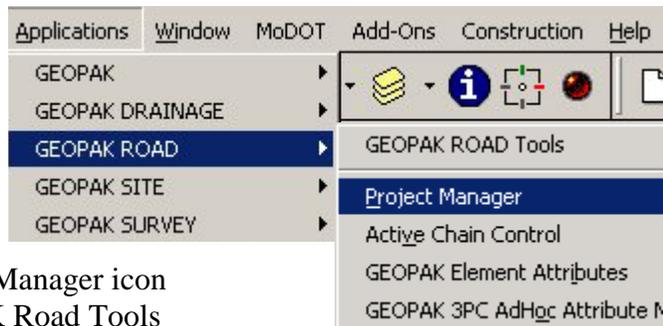
3.2 Definitions

Project Manager is a GEOPAK tool that associates a project with its respective **gpk** job number, users, working directories and project files. Project Manager provides the user with an easy workflow system that keeps records of processes run throughout the design of a project.

3.3 Accessing

To access Project Manager:

- Select **Applications >> GEOPAK Road >> Project Manager** (as shown in the figure to the right) or



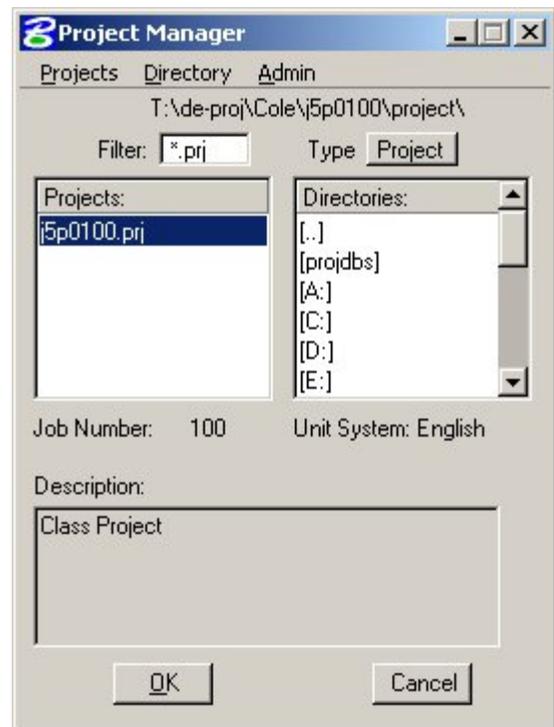
- Select the Project Manager icon from the GEOPAK Road Tools (both are shown to the left), which are opened by selecting **Applications >> GEOPAK Road >> GEOPAK Road Tools**.

The following dialog depicted to the right appears:

3.4 Project Manager Dialog

3.4.1 General Description

The current directory is displayed at the top of the dialog box, which can be changed by navigating to a different directory in the **Directories** list box. **This navigation is the first step in selecting an existing project or creating a new one.** Project files (.prj) are displayed in the **Projects** list box. The project files should be located in the `t:\br-proj\A_Geopak\district\jobnumber\project` directory.



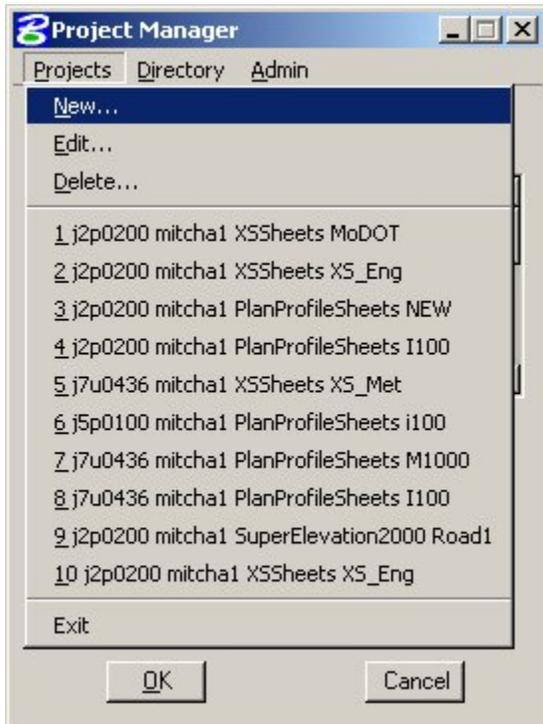
The remainder of the Project Manager dialog box displays information after a project has been selected from the **Projects** list box. At the bottom of the dialog are the **OK** and **Cancel** buttons.

If the user wishes to exit Project Manager, the **Cancel** button should be selected. To continue in the Project Manager process, the **OK** button should be selected.

3.4.2 Project Manager Menu Bar

There is three pull down choices on the Menu Bar: **Projects**, **Directory**, and **Admin**. Each of these choices has options contained in the pull down.

3.4.2.1 Project Tools



There is four choices under the **Projects** pull down: **New**, **Edit**, **Delete**, and **Exit** as shown below.

As can be seen from this dialog box, the Windows motif also keeps track of the last few processes that have been executed. These may be recalled as needed by selecting the desired process.

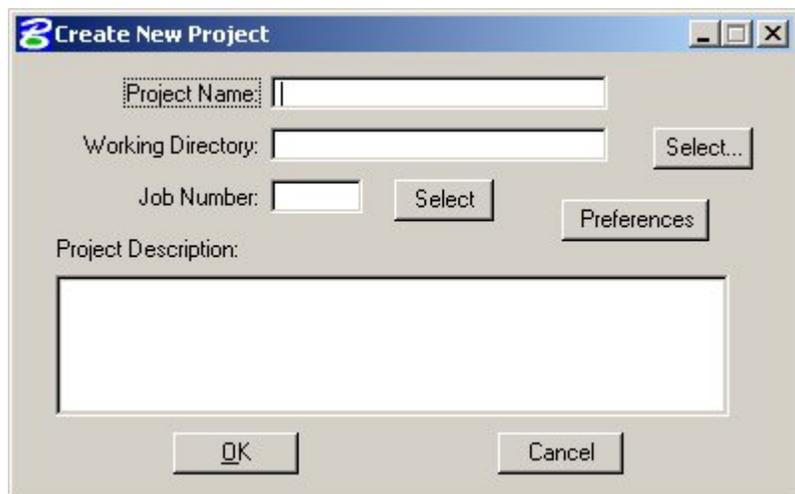
3.4.2.1.1 New...

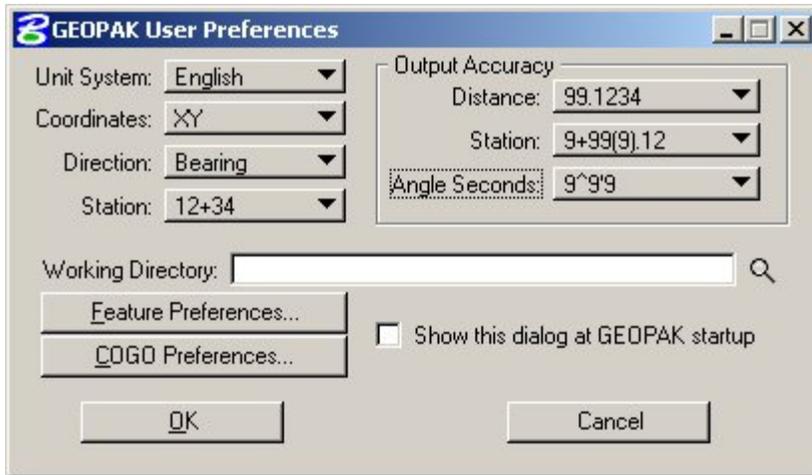
The **New** menu option is used to create a new project. The .prj file will be stored in the directory shown in the Directory path at the top of the Project Manager dialog box. When the **New** menu option is selected, the **Create New Project** dialog appears (shown at the bottom of the page).

The **Project Name** can be any number of alphanumeric characters. For MoDOT projects, the **Project Name** needs to be the same as the job number. (i.e. j1p0999.prj) The **Working Directory** specifies the location of the project data files. The **Working Directory** may be keyed in or the **Select** button may be chosen and the appropriate directory selected. For MoDOT Bridge, the **Working Directory** should be set to `t:\br-proj\A_Geopak\district\jobnumber\data`.

The next field is for typing in the COGO job number, or the **Select** button may be chosen and the appropriate COGO job number selected.

Next the **Preferences** button should be chosen and the **Project Preferences** dialog appears, which is depicted on the following page.

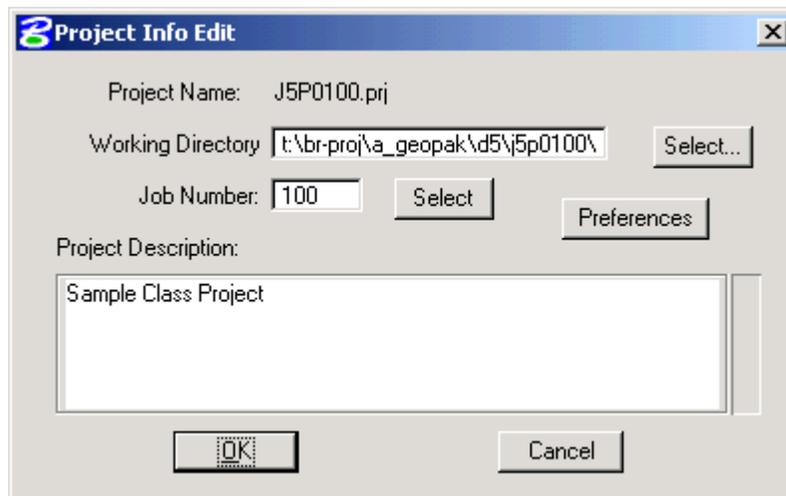




The user may set the particular parameters for each project as well as the **Working Directory**. This keeps the user from re-setting them when changing projects since the project's preferences are recalled when entering the project. After all of the information is entered, select **OK** to accept the changes, or **Cancel** to reject them. For more about **User Preferences**, see **Section 1.5** in Chapter 1.

Shown below is a sample project that includes a project description, which may be keyed in at the bottom of the **Create New Project** or **Project Info Edit** dialog box. The **Working Directory** is set to:

t:\br-proj\A_geopak\d5\j5p0100\data.



3.4.2.1.2 Edit...

The **Edit** menu option is used to change any settings associated with the currently selected project. When chosen, the **Project Info Edit** dialog box shown above appears.

3.4.2.1.3 Delete...

The **Delete** menu option is used to delete any project that has been stored. The user highlights the project in the **Projects** and selects **Delete**.

3.4.2.1.4 Exit

The **Exit** menu option closes the Project Manager and writes the settings to a resource file.

3.4.2.2 Directory Tools

There are two options under the **Directory** pull down, **Create New Directory** and **Current Working Directory** as shown below.

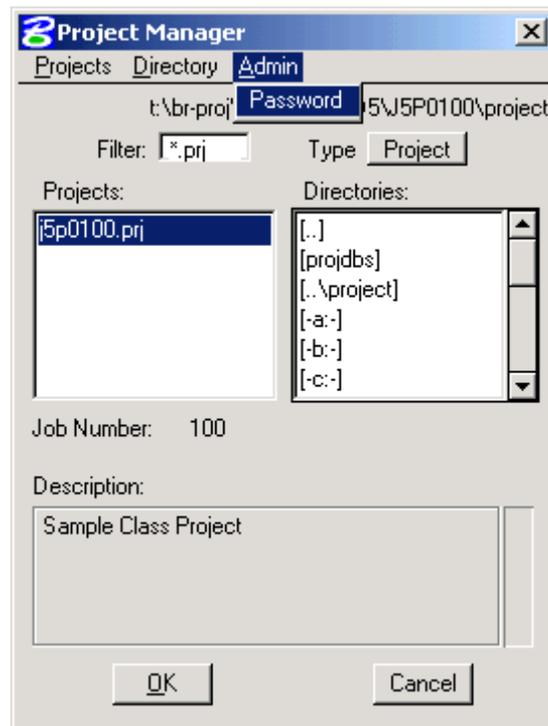


The **Create New Directory** option creates a new directory on the disk.

If the **Current Working Directory** option is chosen, the directory path in Project Manager is changed to that directory.

3.4.2.3 Administration Tools

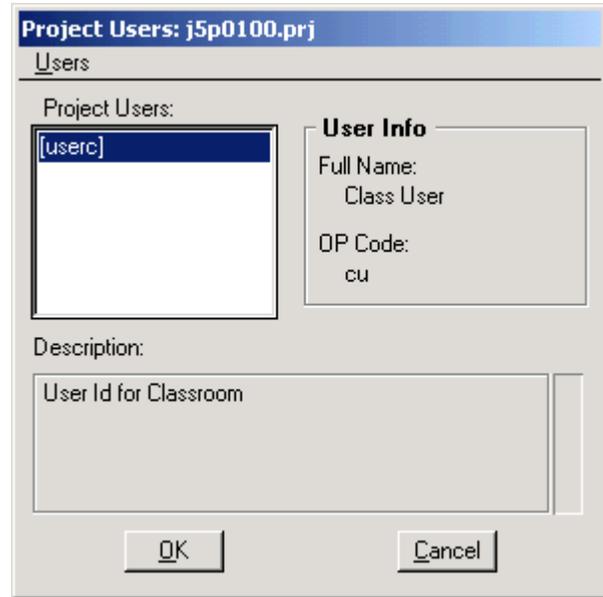
The **Administration** menu option is used to set a password on a project. It is recommended that a password **not be used** since the project will need to be accessed by more than one user.



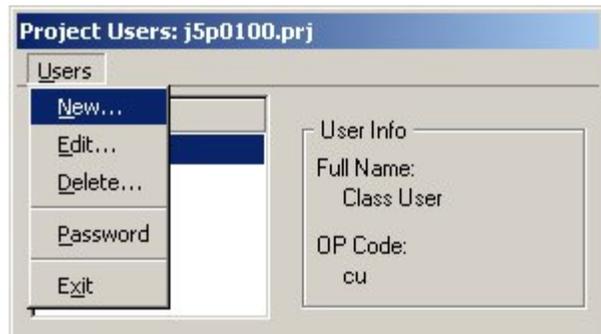
3.5 Project Users Dialog

Once a project is highlighted and **OK** is selected, the **Project Users** dialog appears.

This dialog has three sections: **Project Users**, **User Info**, and **Description**. The **Project Users** list displays a list of users that have been created to work with any project that resides in the current projects home directory. The names shown in **Project Users** will be the userid's of the people working on that project as specified in the **Start Job** dialog. Within the **User Info** group box, the **Full Name** field further identifies the user, and displays the full name of the user that is currently selected. The **OP Code** field displays the GEOPAK Operator Code of the currently selected user. The GEOPAK Operator Code is used for all coordinate geometry operations during this session. The Operator Code, along with the Job Number, will be utilized whenever an input or output file is created by the software. The Operator Code will be the user's first and last initials. The **Description** field displays the description of the currently selected user.

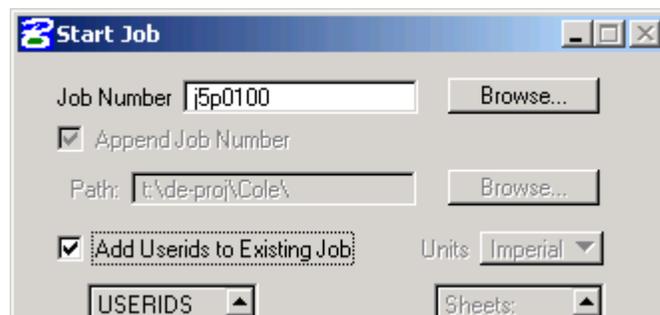


Four tools are supported on the Project Users pull down as depicted in the exploded view to the right.



3.5.1 New

The New pull down menu option creates new users. **This option is not to be used in MoDOT.** To create a new user for a project, use **Start Job/Add User** under the MoDOT menu with **Add Userids to Existing Job** activated, as show in the following figure. Start Job/Add User must be used for the user to have the default MoDOT runs.



3.5.2 Edit

The **Edit** pull down menu option allows the user to change any of the parameters of the currently selected user. (Note: The User cannot be changed. This will change the user information for the current project only.)

3.5.3 Password

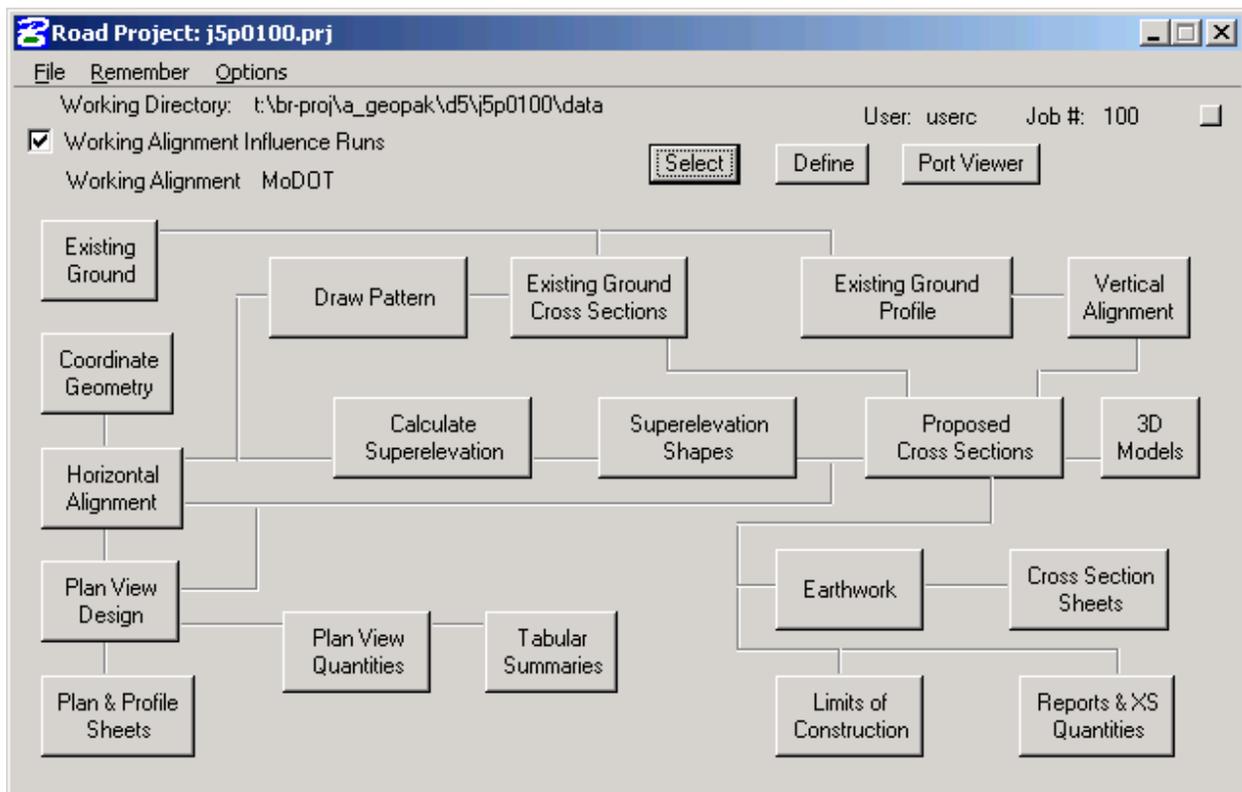
The **Password** tool creates or modifies a password for the selected user. If the selected user already has a password, the user is prompted to enter the current password before continuing.

3.5.4 Exit

The **Exit** option closes the User dialog and returns back to the Project Manager dialog.

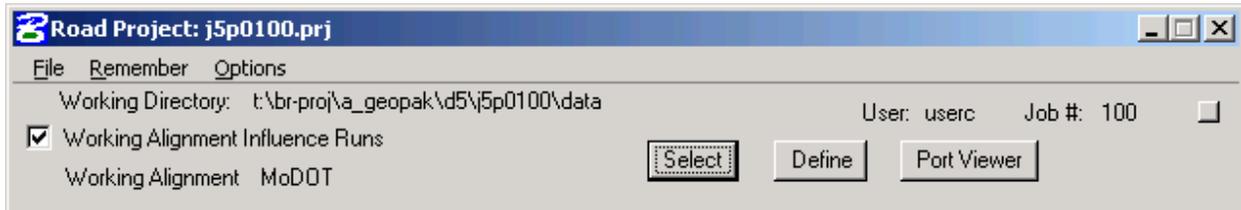
3.6 Road Project Dialog

After a minimum of one user has been defined, selecting the **OK** button on the lower left corner of the Project Users dialog or double clicking on a Project User will open the Road Project dialog.



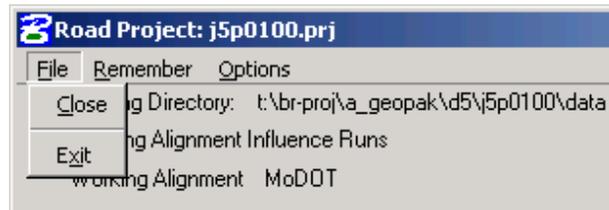
3.6.1 General Description

The top of the dialog displays the **Working Directory**, **Working Alignment** (if defined), **User** and **GEOPAK Job Number**. In addition, a toggle for **Working Alignment Influence Runs** is also supported. The bottom portion of the dialog box displays the various processes supported during the design process. The small square in the upper right corner (to the right of the Job Number) will condense the dialog as depicted in the graphic below.



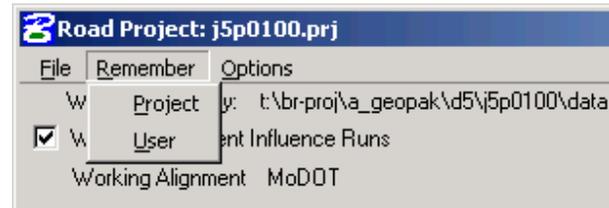
3.6.2 Road Project Dialog Menu Bar

The three pull down menu bar options are: **File**, **Remember**, and **Options**. When the **File** option is selected, the choices are **Close** and **Exit**.



If the **Close** option is selected, the user is returned to the **Project Manager** dialog. If **Exit** is selected, the user is exited from Project Manager.

When the **Remember** option is selected, the user can instruct the software to remember the **Project** or the **User** in subsequent sessions. For example, if all both toggles are activated, and the Project Manager is completely closed, the invocation of the Project Manager immediately invokes the Road Project dialog (flow chart) and utilizes the project name, username, etc., which were active when the **Remember** toggles were selected. If only the **Project** toggle is activated, the user is returned to the Project Users dialog in subsequent sessions. If only the **User** toggle is activated, the user is returned to the Project Manager dialog in later sessions, but will skip the Project Users dialog. This option is particularly useful when the user is working on more than one project but always enters Road using a single user id.



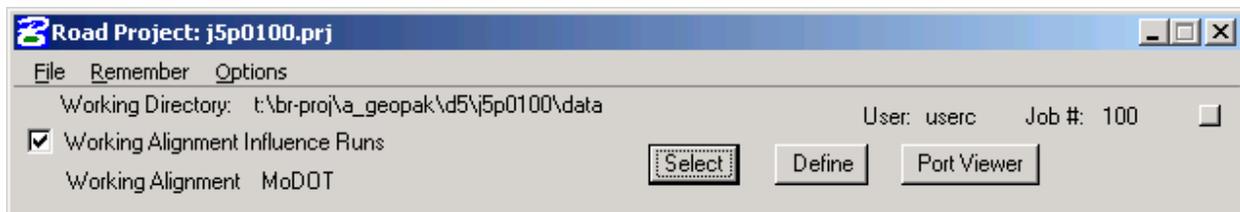
The **Options** menu allows the user to toggle on the **Auto Sink** option. When toggled on, this option sinks (move behind the open drawing views) the Road Project Manager dialog when a tool is chosen from the Project Manager. When a tool is closed, the Road Project Manager dialog becomes the active dialog.



3.6.3 Working Alignment

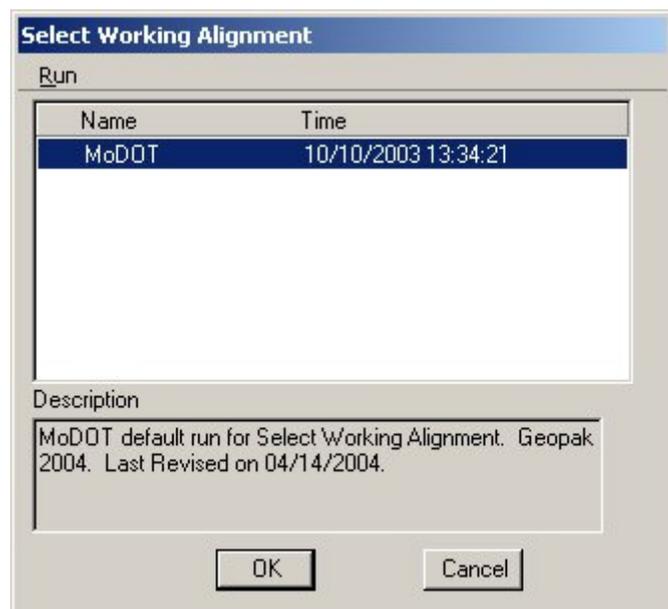
The concept of a working alignment enables the designer to organize a project and to access project information without continually typing the required information. On a simple project, only one working alignment may be needed. However, on a more complicated project, an unlimited number of working alignments may be defined. The designer can easily change from one working alignment to another by highlighting the desired alignment listed in the **Select** dialog. Three tools relating to working alignments are located at the top of the Road Project dialog:

- **Select Button**
- **Define Button**
- **Working Alignment Influence Runs** (toggle on left side of dialog)

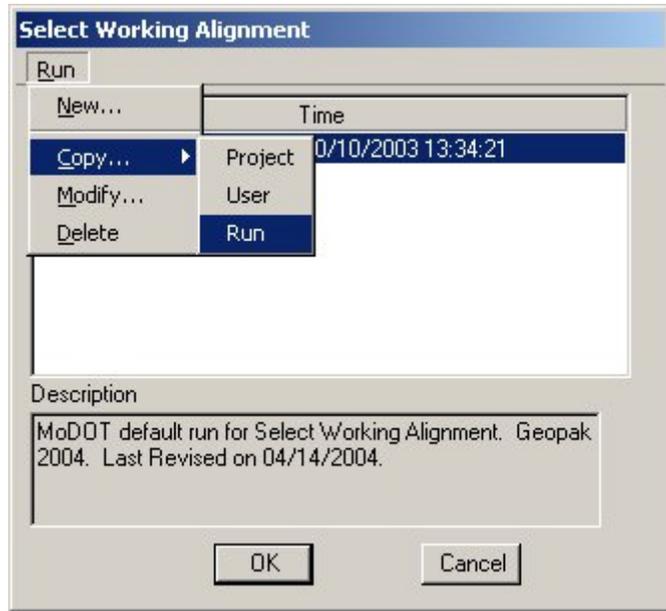


3.6.4 Select Option

When the **Select** button is pressed, the **Select Working Alignment** dialog appears as depicted to the right. If no working alignments have been defined, MoDOT appears in the Run List box. If working alignments have been defined, they are listed with the last run time. The description of the working alignment can be seen in the bottom of the dialog when each Name is highlighted. To select a previously defined working alignment, highlight the run from the list then press the **OK** button at the bottom of the dialog. Double clicking on the Name also selects a previous working alignment for subsequent processing. Pressing the **Cancel** button closes the **Select Working Alignment** dialog without any working alignment change. Several file options are supported as depicted in the exploded view below. These include **New**, **Copy**, **Rename**, and **Delete**.

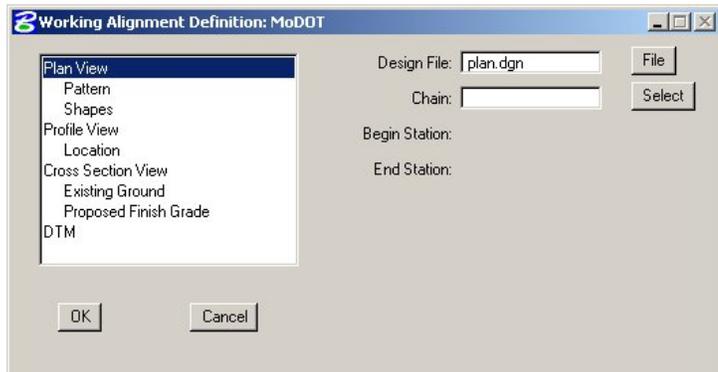


- **Run > New** – allows the user to create a new working alignment. (Do not use this option as it will not copy the default MoDOT settings for the working alignment. Instead, use Run>>Copy>>Run to copy the MoDOT run.)
- **File > Copy** – allows the user to copy an existing Project, User or Run.
- **File > Rename** – allows the user to change the name of the existing working alignment.
- **File > Delete** – allows the user to delete an existing working alignment.

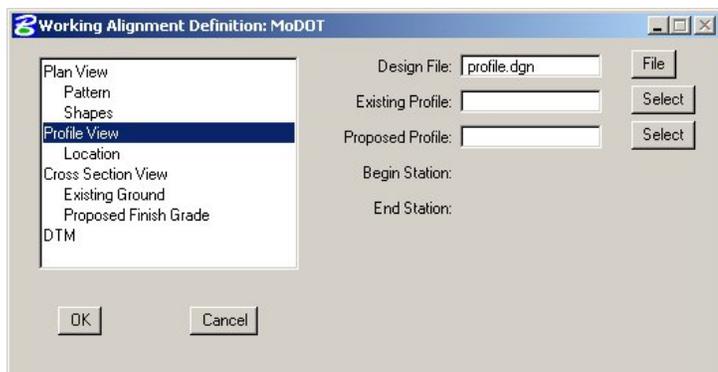


3.6.5 Define Option

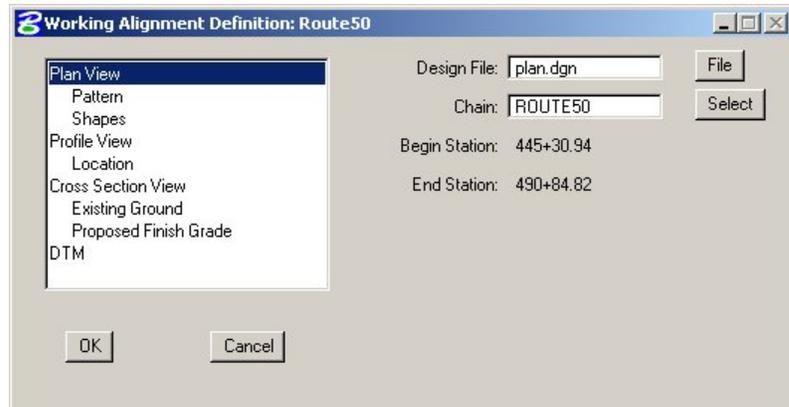
Once a Working Alignment is selected, pressing the **Define** button invokes the dialog depicted to the right. The information that can be associated with a working alignment is listed in the left portion of the dialog box. As each option is chosen, the right side of the dialog box changes to reflect the information needed as can be seen in the dialog box to the right after Profile View was selected.



All information entered in these fields can be used in subsequent processes run from Project Manager. In the beginning of a project, much of this information is not known but, as the user goes through the design process, it can be added to the working alignment definitions.



For example, as soon as the chain has been stored in COGO, the user can enter that information in the Plan View fields as depicted to the right. For a more complete explanation of each option shown, please see the on line *GEOPAK Help* by going to the MicroStation menu path: **Applications > GEOPAK Road > Help.**



3.6.6 Port Viewer

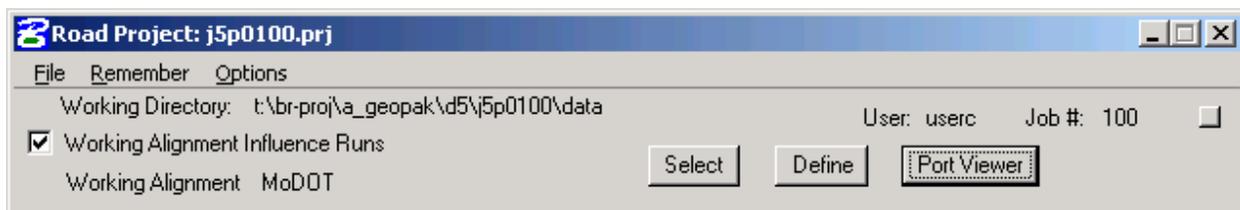
The **Port Viewer** is a tool that enables the user to view all three major aspects of a road design simultaneously even though they are located in different files. The three views include:

- **Plan**
- **Profile**
- **Cross Section**

As a prerequisite to invoking the **Port Viewer**, a working alignment must be defined with the following information.

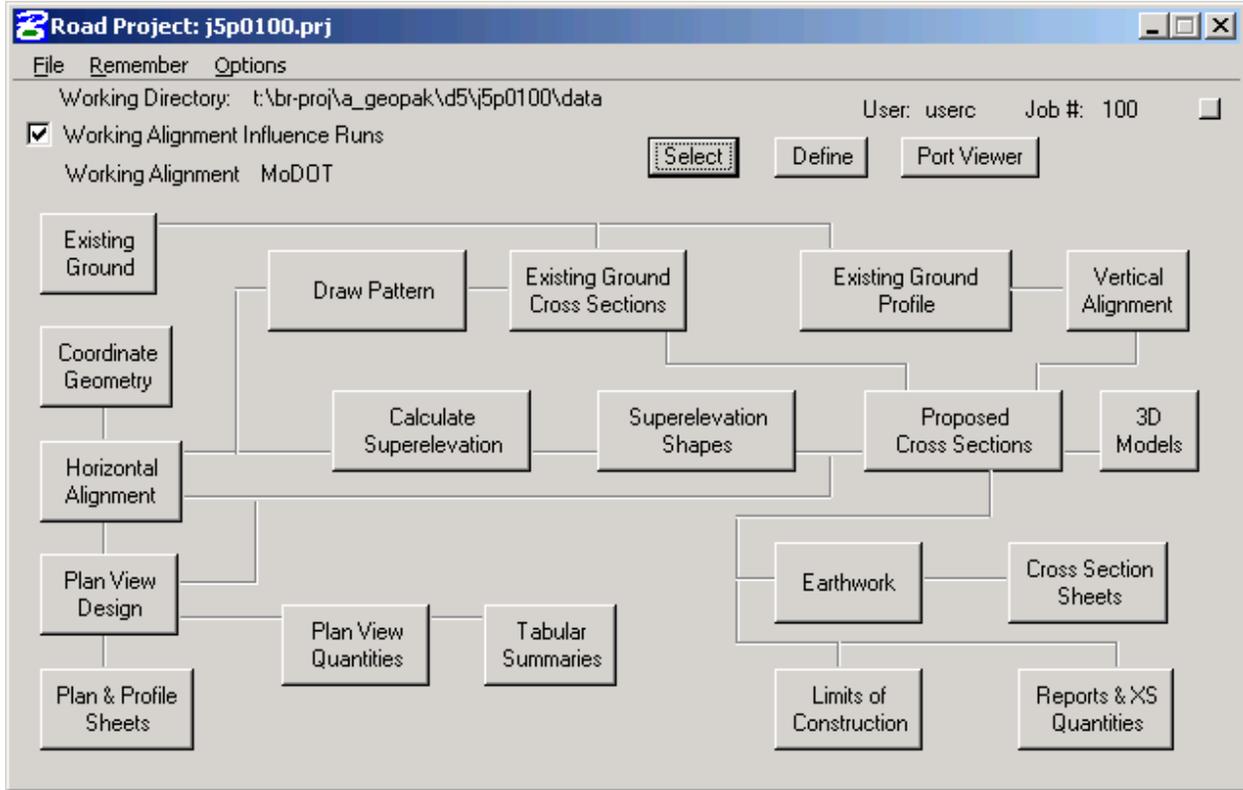
- **Alignment Specification**
- **Plan View Design File and Chain**
- **Profile Information**
- **Cross Section File**
- **Digital Terrain Models**

The **Port Viewer** is covered in more detail in Chapter 16 of the manual. The tool is invoked by clicking on the accented button in the following figure. A error message is generated if all of the prerequisite information is not defined prior to activating the tool.



3.7 Project Manager Process

The primary **Road Project** dialog is depicted below. The advantage of utilizing the **Road Project** dialog rather than selecting functions directly from the **Road** menu is that pertinent information stored within the **Project Manager** is automatically displayed within the invoked dialog. Therefore, job numbers, chain names, stationing, file names, and data associated with the project do not have to be typed in each time a dialog is utilized. However, the user can change information in the fields.



Many of the **Project Manager** processes function identically to their corresponding dialog's invocation from the Road menu. However, some of the procedures invoke the **Select Run** dialog prior to invoking the actual dialog. The **Select Run** dialog allows the user to set up different options to use in alternative design choices.

Each of the Road Project dialog processes is covered individually in the remaining chapters.

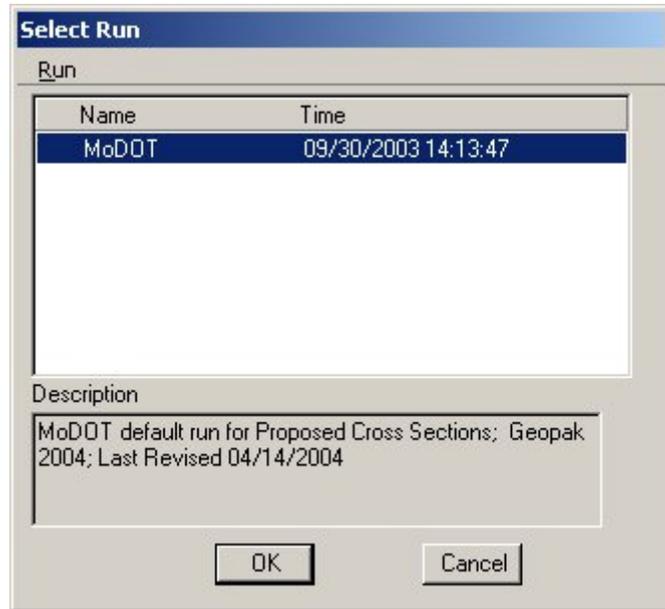
3.7.1 Select Run Option

When certain procedures are selected from the **Project Manager** dialog, the **Select Run** dialog is invoked. The **Select Run** dialog allows the user to save the settings for each procedure in a **Run** that can then be recalled whenever the user needs to execute that same procedure. With the individual runs, a user can keep a history of the project, and can access the various procedures

with the settings that were previously used. This way a user can repeat various procedures with the same settings previously used.

When the **Select Run** dialog is invoked, MoDOT appears in the Run List box. (Some Select Run boxes will display default run names such as English, Metric, I100, I20, etc.) If **Runs** have been defined, they are listed with the last run time. The description of the **Runs** can be seen in the bottom of the dialog when each Name is highlighted. To select a previously defined **Run**, highlight the run from the list, and then press the **OK** button at the bottom of the dialog. Double clicking on the Name

also selects a previous **Run** for subsequent processing. Pressing the **Cancel** button closes the **Select Run** dialog without any run settings change. Several file option are supported as depicted in the exploded view below. These include **New**, **Copy**, **Rename**, and **Delete**.



- **File > New** – allows the user to create a new run. (Do not use this option as it will not copy the default MoDOT settings for the procedure selected. Instead, use Run>>Copy>>Run to copy the MoDOT run.)
- **File > Copy** – allows the user to copy an existing Project, User or Run.
- **File > Modify** – allows the user to change the name of the existing Run or its description.
- **File > Delete** – allows the user to delete an existing Run.

